

[Where did we begin?]

- Initially paired all staff with students.
- Students willingly took a variety of reinforcers from staff.
- Determined a list of highly preferred activities and materials for each student.
- Identified NET goals for each student.
- Developed data collection procedure.

[The Schedule:]

- Broken into 15 minute intervals for each student.
- Each staff member is assigned a new student and activity every interval.
- The schedule organizes our 1 on 1 instruction and our NET programming.

[The Schedule:]

- Picture here

[Our goal is to move from direct instruction at a table with minimized distractions...]

- Picture here

[To generalization at a table in an area with increased distractions (for example, in the play area)...]

- Picture here

[Or at the classroom activity table...]

- Picture here

[To a less structured, adult facilitated
"play" setting.]

Picture here

[Our organization and data
collection:]

- Picture here

[Student Bins:]

- Picture here

[Video Clip Examples]

[The next step:]

- To structure peer to peer play activities.
- To provide opportunities for free play generalization.
- And finally, to observe generalized skills across various settings with a variety of peers and adults.

[For additional information:]

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